

CRYSTAL ENDEAVOR: AT A GLANCE

THE SHIP

Steel Cutting: January 15, 2018
Debut 2020

GUEST CAPACITY: 200

SUITES: 100

SHIP SPECIFICATIONS:

20,000 gross registered tons

All –Suite Accommodations

- ◆ One, Expedition Suite
- ◆ One, Owner’s Suite
- ◆ Eight, Penthouse Suites
- ◆ 90, Deluxe Suites

Dining

Waterside – The main dining room serving daily changing menus of international classic and modern cuisine.

Marketplace – Located in the two-story solarium. Modern Asian-inspired cuisine, served family-style.

The Bistro – A social hub offering full-service breakfast and lunch, freshly brewed espresso and tea, and small bites throughout the day and evening.

Specialty Restaurants

Umi Uma – Serving signature sushi and specialties from Master Chef Nobu Matsuhisa.

Prego – Serving traditional Italian cuisine.

The Vintage Room – Located in Prego, an intimate dining room and wine cellar for exclusive wine-pairing dinners.

Lounges/Spa/Outdoor Spaces

Crystal Cove - Heart of the ship and gathering space where guests can enjoy guest speakers, pre-dinner or late-night cocktails and entertainment.

Palm Court - A favorite for Afternoon Tea, cocktails, floor-to-ceiling views, as well as enrichment presentations and entertainment.

The Promenade - Stretching from Crystal Cove to Waterside Restaurant - The Promenade is a space for guests to gather with friends to enjoy spectacular views surrounding the ship.

The Connoisseur Club - This refined club-like cigar lounge is ideal for after-dinner drinks and conversation.

Crystal Life Spa & Salon - Crystal Life Spa & Salon offers full relaxation area, treatment rooms, salon for hair styling, manicures and pedicures and dry sauna and steam rooms.

Retail Space - Crystal’s signature onboard boutiques. Apropos and facets offering designer and fine jewelry shopping.

Fitness Center

Guest Laundry

Mudroom Starboard Side

Mudroom Port Side

Solarium/Pool

Sun Deck

Bow Viewing Area

Captain’s Lounge

Expedition Lounge

Helicopter Lounge

The Pantry/Library

Casino & Private Gaming Room